

-- S T A R F L E E T W A R L O R D --

*** Vital information for the Drones R' Us (978) Corporation in Y192 (turn 22) ***
 "Reach out touch someone"

Game#: D23 Acct#: 11919 Home Office: 25-0711 Stock Value: 771 Acct Balance: \$5
 This turn was run on Tuesday, 10/21/2008 at 17:25:25.
 Your Y193 turn is DUE on 11/02/2008.
 Defending against the Shockey's World (809) Corporation (stock value 548).
 Allied with the Oryockbo Enterprises (448) Corporation (stock value 617).

KEN COLE

SFW#D23

Send your next turn
 and all payments to:
 FRANZ GAMES, LLC
 warlord@play-by-e-mail.com

 Between turns you lost the following ships and/or sites to enemy Corporations:
 Site 16-0806; Site 16-0311; Site 20-1314 (Entropy); F-POL-1 "Masterson-1" (34-0816)
 You have Reversed Moves turned ON. Fast ships will take their extra moves FIRST.
 You have Reversed Orders turned ON. Miscellaneous orders will be processed BEFORE movement.
 You have purchased Free Crew Upgrades. All ships bought will start with a crew of level 4.
 You have purchased Free T-Bombs. All ships you buy will come filled with T-bombs.
 You have purchased Free Drones. All ships you buy will come filled with Heavy Drones.
 You have purchased Free MRSs. All eligible ships you buy will have a free MRS shuttle.
 You have purchased Free Refits. All ships you buy will come with the speed refit.

*** PRE-TURN FINANCIAL STATUS ***

	EP(PE)	EP(OR)	EP(DC)	EP(FP)	Fort.	Terrain	Base
	-----	-----	-----	-----	-----	-----	-----
Currently.....	2331	2048	1850	1981			
06-1305 Rushaven.....	33	34	0	55	0	PG+NE, 7M	None
10-0209 Kurhah.....	28	51	0	31	600	GG+NF, 10M	SB,LE
16-1213 Hydraxa.....	28	50	0	37	600	GG+ES, 5M	SB,LS
20-0612 Deathworld.....	32	24	38	31	0	PL+AF, 1M	None
26-1311	16	4	4	4	0	CS+AF, 4A	None
Other sites not shown.....	2515	2523	2146	2882			
SECTOR 14 BONUS!.....	100	100	100	100			
SECTOR 15 BONUS!.....	100	100	100	100			
SECTOR 17 BONUS!.....	100	100	100	100			
SECTOR 25 BONUS!.....	100	100	100	100			
SECTOR 26 BONUS!.....	100	100	100	100			
SECTOR 27 BONUS!.....	100	100	100	100			
SECTOR 35 BONUS!.....	100	100	100	100			
Extra Orders fee.....	-200	-200	-200	-200			
Best Corp List fee.....	-50	-50	-50	-50			
Ship Support Fee.....				-684			
New Total.....	5469	5220	4524	4823			
(Adjustments).....	(+ 3138)	(+ 3172)	(+ 2674)	(+ 2842)			

Sites with an A instead of an M shown after their moons have been Activated by a survey ship.
 Your Academy Center at 15-1214 produced this officer: Ace
 Your Academy Center at 17-0102 produced this officer: Navigator
 Your Academy Center at 17-0204 produced this officer: Marine
 Your Academy Center at 20-0801 produced this officer: Marine
 Your Academy Center at 26-1115 produced this officer: Doctor
 Your Academy Center at 26-1414 produced this officer: Doctor
 Your Academy Center at 26-1608 produced this officer: Doctor
 Your Academy Center at 35-1012 produced this officer: Engineer
 Your Academy Center at 35-1112 produced this officer: Marine

*** ORDERS PROCESSED THIS TURN ***

- FS 06 1306 600: You do not control a site at this location.
- PS A CS WG 9: For 44 EPs you bought the A-CS-4 "Corsica-4". This ship was purchased at your WG #9 in hex 15-0611.
- PS A ASP WG 9: For 93 EPs you bought an Andromedan Asp Mauler, the A-ASP-1 "Alfredo-1". After taking your new ship on a test flight you found its attack factor to be 16, its defense factor 12, its shield factor 40 and its hit points 16. This ship was purchased at your WG #9 in hex 15-0611.
- PS A TER WG 8: For 103 EPs you bought the A-TER-2 "Lucrezia-2". This ship was purchased at your WG #8 in hex 17-0614.
- PS A QNS WG 8: For 123 EPs you bought an Andromedan Queen Snake Cargo Ship, the A-QNS-1 "Primavera-1". The attack factor of this ship seems to be 12, while its defense factor is 24, shields 60 and hit points 30. This ship was purchased at your WG #8 in hex 17-0614.
- AO P: Okay, you paid 250 EP(FP) for the privilege of getting a Prime Team this turn.

-- S T A R F L E E T W A R L O R D --

7. AL 20 0612 E: You paid 100 DC and OR to place a Legendary Engineer at 20-0612 (Deathworld). The Engineer immediately looked around for ships to repair. The X-CA-1 "Network-1" was repaired using 14 ores. The X-TUG-4 "Local Area Network-4" was repaired using 18 ores. The X-TUG-6 "Local Area Network-6" was repaired using 1 ores.
8. PS A ANA: For 128 EPs you bought the A-ANA-3 "Belisario-3".
9. PS A EXP: For 211 EPs you bought the A-EXP-10 "Caesar Romero-10".
10. PS A IMP: For 313 EPs you bought the A-IMP-8 "Galtieri-8".
11. PS A INT: For 227 EPs you bought the A-INT-4 "de Medici-4".
12. PS A COQ: For 155 EPs you bought the A-COQ-7 "Montefeltro-7".
13. PS A INF: For 220 EPs you bought the A-INF-2 "Giovanni Sforza-2".
14. PS A ELM: For 176 EPs you bought the A-ELM-2 "Aurelius-2".
15. PS A MLS: For 52 EPs you bought the A-MLS-3 "Crete-3".
16. PS A MIS: For 143 EPs you bought the A-MIS-2 "Tortellini-2".
17. PS A MAM: For 148 EPs you bought the A-MAM-4 "Evelio-4".
18. PS A PYT: For 131 EPs you bought the A-PYT-2 "Machiavelli-2".
19. PS A KS: For 64 EPs you bought an Andromedan King Snake Cargo Ship, the A-KS-1 "Spaghetti-1". Since this was your first acquisition of this type of ship, you checked out its capabilities. It seems to have an AF of 12, DF 16, SF 42 and HP 20.
20. PS A DIA: For 89 EPs you bought an Andromedan Diamondback Troop Transport, the A-DIA-1 "Minestrone-1", which also picked up: 6 commandoes. While filling out the paperwork for this ship you discovered that its attack factor is 16, its defense factor 16, its shields 42 and its hit points 20.
21. PS A MLS: For 59 EPs you bought the A-MLS-4 "Crete-4".
22. EV 122: OK, the computer will attempt to give you event #122.
- S1. SX 23: Three of your Starbases made a ship scan of sector 23. Foreign ships (and their quantity) were scanned in these hexes: 0603=1 0707=1 0908=1 1002=1 1012=1 1202=1 1206=1 1608=1 1614=1.
- S2. SX 24: Three of your Starbases made a ship scan of sector 24. Foreign ships (and their quantity) were scanned in these hexes: 0509=1 0615=1 0706=1 0806=1 0813=1 0911=1 0915=1 1002=1 1014=1 1104=1 1107=1 1111=1 1211=1 1401=1 1414=1 1504=1 1508=1 1603=1 1606=1.
- S3. SX GS: Three of your Starbases made a ship scan of sector GS. Foreign ships (and their quantity) were scanned in these hexes: 0406=1 0506=1 0512=1 0606=1 0801=1 0902=1 1409=1 1612=1.

*** TERRAIN AND OTHER STUFF ENCOUNTERED THIS TURN ***

[Pulse 1]

- 06-1515: Terrain: ES+DC.
- 10-0209: The A-IMP-4 "Galtieri-4" tried to displace but did not have a large enough base to teleport to. The A-IMP-5 "Galtieri-5" tried to displace but did not have a large enough base to teleport to. The A-EXP-7 "Caesar Romero-7" tried to displace but did not have a large enough base to teleport to. The A-EXP-8 "Caesar Romero-8" tried to displace but did not have a large enough base to teleport to. The A-EXP-9 "Caesar Romero-9" tried to displace but did not have a large enough base to teleport to. The A-IMP-6 "Galtieri-6" tried to displace but did not have a large enough base to teleport to.
- 14-0115: The I-POL-1 "Orb-1" worked around the clock to mine the 80 EPs it located in this hex.
- 16-1213: The W-ODR-1 "Shadowfox-1" pulled 190 EPs out of the hex it was searching this turn.
- 17-0908: The X-DWA-1 "Hardware-1" snagged a tasty 149 EPs while searching this hex.
- 20-0203: The W-ACC-1 "Evangeline-1" snagged a tasty 177 EPs while searching this hex.
- 20-0612: The X-CA-1 "Network-1" discovered 159 hidden EPs after a serious bit of searching.
- 20-1014: The C-FHS-1 "Abramowski-1" managed to find 43 EPs hidden in this hex.
- 23-0612: The A-BUL-1 "Caneloni-1" picked up a Legendary Doctor for a cost of 14 EP(PE).
- 24-0109: Terrain: ES+DC.
- 24-0201: Terrain: ES+HZ.
- 25-0711: The A-INT-3 "de Medici-3" tried to displace but did not have a large enough base to teleport to. The A-PYT-1 "Machiavelli-1" tried to displace but did not have a large enough base to teleport to. The A-COQ-6 "Montefeltro-6" tried to displace but did not have a large enough base to teleport to. The A-IMP-7 "Galtieri-7" tried to displace but did not have a large enough base to teleport to. The A-ANA-2 "Belisario-2" tried to displace but did not have a large enough base to teleport to.
- 26-1111: The W-OLR-2 "Ghost Dancer-2" found nothing of value after a long search of this hex.
- 26-1514: The C-MON-1 "Paladin-1" discovered 58 hidden EPs after a serious bit of searching.
- 26-1515: The W-OLR-1 "Ghost Dancer-1" did some mining and discovered 71 EPs in this hex.
- 35-1111: The Q-FFZO-1 "Average-1" made a cloak scan of sector 35. There are no cloaked ships in this sector today.

[Pulse 2]

- 10-1108: Terrain: ES+AF.
- 20-0512: Terrain: ES+AF.
- 20-1402: Terrain: ES+DC.
- 23-0315: Terrain: ES+SC.
- 24-0110: Terrain: ES+DC.
- 26-1412: Terrain: ES+DC.
- 27-0805: The Q-CLPC-1 "Normal-1" was repaired using 13 ores.

-- S T A R F L E E T W A R L O R D --

35-0802: Terrain: ES+SC.
35-1606: The W-ACV-1 "Sylvia-1" successfully surveyed the site in 35-1606 (Lamotien). Its 5 moons will now produce EPs every turn, unless the site changes hands. By the way, you figure you can net around 158 EPs if you prospect this hex before someone else does.

[Pulse 3]

10-1109: Terrain: PL (2 moons)+ES. [36 PE, 23 OR, 40 DC, 37 FP] The Drones R' Us (978) Corporation attacked the site in 10-1109 today, hoping against hope that the Beermongers (568) Corp hadn't defended it. They were half right: There weren't any ships, but 38 DF of fortifications (8 Satellites) were in place. The attackers, with 469 points of ships (X-DWM "Motherboard-3", X-BCH "Mainframe-2", X-SCG "Pentium-2", X-CWD "Ethernet-3", X-CWG "Twinax-2"), won the battle anyway. You are now the proud owner of this site (Via).
20-1009: Terrain: ES+AF.
23-0414: Terrain: ES+SC.
24-0210: Terrain: CO+DC. [0 PE, 39 OR, 44 DC, 40 FP] Boredom quickly settled in as the Drones R' Us (978) Corp easily overran and captured the site in 24-0210 from the ill-prepared Frax Experiment (995) defenders using this fleet: X-DWD (L) "Floppy Drive-6", X-DWD (L) "Floppy Drive-7", X-DWD (M) "Floppy Drive-8". This was so easy several gunners were actually caught sleeping at their posts. Guess what, you now own this site (Tyson).
26-1414: The K-B10V-1 "Invulnerable-1" picked up a Legendary Weapons Officer for a cost of 72 EP(PE).
26-1514: Terrain: ES+DC.
27-0808: Terrain: ES+MS.
35-0702: Terrain: ES+AF.
35-1606: The W-ACV-1 "Sylvia-1" tried to train its crew, but no instructors could be found without a base.
74-1005: The Corporation News Network (CNN) had a real scoop this morning as they had a first-hand view of the 1 rounds of carnage in 74-1005. The Drones R' Us (978) Corp dished out more than they took, wiping out a doomed 20-point fleet of Nasty Space Monsters (998) ships (M-HSS (M) "Hatchling Spider"). The attackers had 330 points (R-KEX "Destruction-1", R-FHX "Rolandus-1", R-FFH "Maximus-1"), which was more than enough to ensure victory. With this victory the attackers earned themselves a nice 100 EP reward.

[Pulse 4]

10-0111: It was a 1-round fight, but the fleet of Drones R' Us (978) attackers managed to wipe out the Beermongers (568) defenders in hex 10-0111. The 215 AF (A-INT "de Medici-2", A-ELM "Aurelius-1", A-ANA "Belisario-1", A-COQ "Montefeltro-5") was enough to triumph over the 67 DF (R-K7R "Fungus Growth").
10-0410: It was a good, 1-round fight, but the Beermongers (568) Corporation eventually gave up the ghost over in hex 10-0410. The attacking Drones R' Us (978) fleet (A-COU "Parmesan-3", A-MLS "Crete-1", A-IMP "Galtieri-3", A-MLS "Crete-2", A-DOM "Cesare Borgia-1", A-EXP "Caesar Romero-2", A-COQ "Montefeltro-4", A-TER "Lucrezia-1", A-MAM "Evelio-2") had 544 AF points, so it was rather apparent from the start that they would win compared to the 24 DF of the defenders (R-FAL "Ceres").
16-0707: Terrain: ES+DS. The X-DWD-3 "Floppy Drive-3" lost some crew to radiation effects. The X-DWS-4 "Software-4" lost some crew to radiation effects. Ho hum, it was just another amazing victory over in hex 16-0707, where some ships (X-DWD "Floppy Drive-3", X-DWS "Software-4", X-SDD "386-2": 117 points) went up against a fleet owned by the Nasty Space Monsters (998) Corporation (M-GER "Gerrymander": 60 points). The result was never in doubt; the Drones R' Us (978) Corp walked all over the enemy fleet without too much trouble. The Council handed out 120 EPs as a reward for monster-bashing.
17-0508: Terrain: ES+MS. The A-VIP-2 "Ravioli-2" flew through a meteor swarm and took shield damage.
17-1603: Terrain: ES+NE.
20-0514: It was a good, 1-round fight, but the Peacemongers (847) Corporation eventually gave up the ghost over in hex 20-0514. The attacking Drones R' Us (978) fleet (X-CC "Processor-1") had 99 AF points, so it was rather apparent from the start that they would win compared to the 10 DF of the defenders (O-FT "Aces & Eights-1").
20-0914: Terrain: ES+NE. The X-TUG-4 "Local Area Network-4" lost its shields in a nebula. The X-TUG-6 "Local Area Network-6" lost its shields in a nebula.
20-1308: Terrain: ES+CC.
20-1501: Terrain: ES+DC.
26-1413: Terrain: ES+DC.
26-1414: The K-B10V-1 "Invulnerable-1" picked up a Legendary Engineer for a cost of 72 EP(PE).
35-0601: Terrain: ES+AF.
35-1605: Terrain: ES+HZ.

[Pulse 5]

06-0802: Terrain: ES+AZ.
06-1216: Terrain: WP (2 moons)+ES. [44 PE, 0 OR, 0 DC, 53 FP] The commander of a Drones R' Us (978) fleet (X-DWS "Software-5") found himself attacking the Intel (980) Corp in

-- S T A R F L E E T W A R L O R D --

hex 06-1216 yesterday, but there were so few defenses he didn't even bother waking up his off duty personnel. In fact, the last remaining defenders were used as target practice for bored weapons crews. This site (Dieron) is now under your control.

10-0808: Terrain: ES+CC.

15-1008: Terrain: ES+NE.

16-0101: It was a good, 1-round fight, but the Nasty Space Monsters (998) Corporation eventually gave up the ghost over in hex 16-0101. The attacking Drones R' Us (978) fleet (X-DN "Supercomputer-2") had 177 AF points, so it was rather apparent from the start that they would win compared to the 60 DF of the defenders (M-GER "Gerrymander"). Looks like a certain Corp's bank account will go up by 120 EPs this turn.

16-0712: Terrain: WP (1 moon)+AF. [44 PE, 0 OR, 0 DC, 59 FP] The people stationed at the site in 16-0712 headed for the deep shelters today when the air raid sirens signaled an attack by the enemy Drones R' Us (978) Corporation. With a feeling of impending doom settling over them, the brave Intel (980) crews did the best they could, but lost in the end. They had to face these ships: Q-CAJW "Standard-1", Q-CLJK "Normal-1", A-COQ "Montefeltro-1", A-COQ "Montefeltro-2", A-INT "de Medici-1", A-EXP "Caesar Romero-1", A-IMP "Galtieri-2", A-COQ "Montefeltro-3", A-INF "Giovanni Sforza-1", A-MIS "Tortellini-1" (1368), with only these defending them: 1 Satellite, X-SCW (M) "01011000-53435731", K-C9A "Warship86Q", R-K9R "Warship92" (315). This site (One) is now part of your empire.

16-1606: Terrain: GP+ES. [0 PE, 0 OR, 13 DC, 0 FP] The Drones R' Us (978) Corporation was more than ready to fight a few ships yesterday when they invaded the Guns 'R' Us (594)'s site in 16-1606. However, all they found were fortifications (3 Satellites) of strength 10. The 73 points of attackers (W-OBR "Aurora-1") were more than enough to counter these defenses. This minor site is now under your control.

20-0909: Terrain: ES+AF.

20-1013: Terrain: DA+NE. [0 PE, 0 OR, 94 DC, 0 FP] The last message heard from the Nasty Space Monsters (998)'s fortifications (7 Satellites, 34 defense points) in hex 20-1013 was this: "We're being invaded! I count 213 attack strength coming in, and we can see the following ships: X-TUG "Local Area Network-4", X-TUG "Local Area Network-6!" Following this, the site was found to be under new management, by the Drones R' Us (978) Corporation. You are now the proud owner of this site.

20-1111: Terrain: ES+MS.

20-1309: Terrain: ES+CC.

25-0706: Terrain: ES+AF. The C-WG-10 "Battle Warp Gate-10" flew through asteroids and took shield damage.

26-1315: Terrain: ES+GW.

35-0808: The A-OGS-3 "Sardinia-3" passed through a Stargate to hex 0904.

35-1604: Terrain: ES+HZ.

[Pulse 6]

06-0702: Terrain: PL (3 moons)+AZ. [29 PE, 37 OR, 25 DC, 31 FP] Cool! Taking control of 06-0702 was a breeze, since Intel (980) had nothing there to defend it. Our ships (X-DWS (L) "Software-2") snagged the site with no losses. Chalk up another easy victory for Drones R' Us (978)! You are now free to fortify this site (Nanking) at will.

10-0212: Terrain: PL (3 moons)+TZ. [29 PE, 28 OR, 37 DC, 38 FP] The A-INT-2 "de Medici-2" paid a fee of 8 to enter this hex. The A-ELM-1 "Aurelius-1" paid a fee of 7 to enter this hex. The A-ANA-1 "Belisario-1" paid a fee of 8 to enter this hex. The A-COQ-5 "Montefeltro-5" paid a fee of 8 to enter this hex. The Beer mongers (568) Corp's fortifications (A Battle Station, 84 DF) were not enough to stand up to the determined assault put on by the Drones R' Us (978) Corporation in hex 10-0212. The 218 points of ships (A-INT "de Medici-2", A-ELM "Aurelius-1", A-ANA "Belisario-1", A-COQ "Montefeltro-5") overwhelmed these defenses in 3 rounds of battle. This site (Acamar) is now under your control.

10-0611: Terrain: DA (3 moons)+ES. [100 PE, 100 OR, 100 DC, 100 FP] Drones R' Us (978) succeeded in a takeover bid today for the site in 10-0611, formerly owned by Beer mongers (568). The defenders tried to resist with fortifications and these ships: A Battle Station, R-WE "Oregon" (total 156 pts) but all were lost. The invaders had a fleet consisting of A-COU "Parmesan-3", A-MLS "Crete-1", A-IMP "Galtieri-3", A-MLS "Crete-2", A-DOM "Cesare Borgia-1", A-EXP "Caesar Romero-2", A-COQ "Montefeltro-4", A-TER "Lucrezia-1", A-MAM "Evelio-2" (total strength 570). You grabbed this site. That's one less Corporation cluttering up the stock market!

10-0708: Terrain: DP (1 moon)+ES. [66 PE, 0 OR, 0 DC, 37 FP] The Drones R' Us (978) Corporation was more than ready to fight a few ships yesterday when they invaded the Beer mongers (568)'s site in 10-0708. However, all they found were fortifications (7 Satellites) of strength 32. The 1279 points of attackers (C-MBB "Bellephron", A-EXP "Caesar Romero-3", A-EXP "Caesar Romero-4", A-EXP "Caesar Romero-5", A-EXP "Caesar Romero-6") were more than enough to counter these defenses. You are now the proud owner of this site (Alterf).

10-0809: Terrain: GG (16 moons)+CC. [23 PE, 48 OR, 0 DC, 33 FP] The crew of the 423-point assault fleet (X-CVA "Wide Area Network-1", X-CWD "Ethernet-2", X-MCW "BNC Coax-2") was somewhat disappointed to learn there were no ships defending 10-0809. The Beer mongers (568) Corp had left 22 DF of fortifications, though (5 Satellites), but after a 1-round fight these had been defeated, leaving the Drones R' Us (978)

-- S T A R F L E E T W A R L O R D --

- Corporation in control of the site. You grabbed this site (Wilamean).
- 10-0911: Terrain: ES+DC.
- 15-1109: Terrain: ES+DC. The A-RS-1 "Sicily-1" flew through an area of dust and took shield damage.
- 16-0105: It was hard to believe, but the Drones R' Us (978) Corp actually attacked Nasty Space Monsters (998) in hex 16-0105 early this morning. Amazingly enough, they threw 277 attack points (C-FAS "Deception-3", X-CVA "Wide Area Network-3", X-FF (M) "Microcomputer-1") at a 60-point fleet (M-GER "Gerrymander") and blew them out of space. What next? The attacking fleet was awarded 120 EPs for dealing with this annoyance.
- 16-0509: Terrain: BP (5 moons)+ES. [21 PE, 20 OR, 18 DC, 30 FP] The site in 16-0509 was the location of a 2-turn battle yesterday as the Drones R' Us (978) Corporation flew in a strike force consisting of these ships: X-CWD "Ethernet-9", X-CWD "Ethernet-11", X-CWD "Ethernet-12", X-CWD "Ethernet-13". It turned out to be fairly easy for the 368 attack strength to overcome 87 points of defenses (made up of these ships: 1 Satellite, X-DWS (H) "01011000-44575333", R-FHF "01010010-46484631"). After this humiliation, the Intel (980) Corp meekly gave up control of their site. This site (Archon) is now under your control.
- 16-0712: The Q-CAJW-1 "Standard-1" was repaired using 1 ores. The Q-CLJK-1 "Normal-1" was repaired using 1 ores. The A-COQ-1 "Montefeltro-1" was repaired using 1 ores. The A-COQ-2 "Montefeltro-2" was repaired using 1 ores. The A-INT-1 "de Medici-1" was repaired using 1 ores. The A-EXP-1 "Caesar Romero-1" was repaired using 1 ores. The A-IMP-2 "Galtieri-2" was repaired using 1 ores. The A-COQ-3 "Montefeltro-3" was repaired using 1 ores. The A-INF-1 "Giovanni Sforza-1" was repaired using 1 ores. The A-MIS-1 "Tortellini-1" was repaired using 1 ores.
- 16-0808: Terrain: CO (1 moon)+ES. [100 PE, 100 OR, 100 DC, 100 FP] The Drones R' Us (978) Corporation has apparently decided that the Guns 'R' Us (594) Corp no longer needs to control 16-0808. They sent a 215-AF fleet (X-DWD "Floppy Drive-3", X-DWS "Software-4", X-SDD "386-2", X-CWD "Ethernet-10") to prove this point, destroying the 35 points of fortifications (A damaged Base Station) in a 2-round fight. Guess what, you now own this site (Scorpia). Their stock just took a one-way nosedive straight down to zero!
- 20-0512: Terrain: ES+AF.
- 20-1009: Terrain: ES+AF. The A-CS-2 "Corsica-2" flew through asteroids and took shield damage.
- 20-1114: Terrain: ES+NE.
- 20-1613: Terrain: VP+ES.
- 20-1615: The Drones R' Us (978) and Nasty Space Monsters (998) Corporations decided to have it out today over in hex 20-1615. In a 1 turn battle, the attacking fleet (K-DXD "Demoralizer-1", K-DX "Korath-1") was victorious, destroying all defenders (M-RC "Radiation Creature"). Drones R' Us (978), the attacking Corp, had a total AF of 336 versus a DF of 30. Can you say retaliation? The Council handed out 75 EPs as a reward for monster-bashing.
- 23-1010: Terrain: CS (2 moons)+ES. [11 PE, 0 OR, 0 DC, 0 FP] You are now the proud owner of this minor site.
- 24-0105: Terrain: ES+NF.
- 24-0204: Terrain: ES+NF.
- 24-0308: Terrain: PL+ES. [25 PE, 37 OR, 34 DC, 30 FP] The Drones R' Us (978) Corporation decided to project force somewhere this week and chose the Jack Jumpers (932) Corp's site in 24-0308 for their exercise. Unfortunately, it had only 69 defense points - and no ships, just fortifications (A Base Station)! The 183-strength fleet (X-DWD (L) "Floppy Drive-6", X-DWD (L) "Floppy Drive-7", X-DWD (M) "Floppy Drive-8") had little trouble smashing these defenses and conquering the site. You grabbed this site (Andurien).
- 26-1315: The K-B10V-1 "Invulnerable-1" twisted itself through hyperspace and found itself transported to the Graveyard of Ships--hex GS-1203 to be exact! The terrain here is ES+DC. This ship also made a terrain scan of sector GS. Terrain located: 0102=ES+NE 0103=ES+NE 0104=ES+AZ 0105=ES+AZ 0106=CS+HZ 0107=BH+ES 0108=ES+HZ 0109=ES+HZ 0110=ES+CC 0111=RP+SZ 0112=RP+AF 0113=ES+NF 0114=NS+HZ 0115=ES+HZ 0116=ES+AF 0201=ES+NE 0202=ES+NE 0203=ES+NE 0204=ES+RZ 0205=ES+RZ 0206=ES+AF 0207=WD+AZ 0208=CO+OM 0209=ES+MS 0210=ES+CC 0211=ES+NF 0212=ES+NF 0213=ES+DS 0214=RP+HZ 0215=ES+HZ 0216=ES+AF 0301=CS+NE 0302=ES+NE 0303=ES+NE 0304=BH+AZ 0305=ES+RZ 0306=GP+HZ 0307=ES+AZ 0308=ES+OM 0309=SN+SN 0310=CO+MS 0311=ES+AF 0312=ES+NF 0313=ES+NF 0314=ES+HZ 0315=ES+AF 0316=ES+AF 0401=ES+AF 0402=ES+AF 0403=NO+RZ 0404=ES+RZ 0405=ES+HZ 0406=ES+AF 0407=ES+MS 0408=ES+OM 0409=SN+SN 0410=ES+AF 0411=ES+AF 0412=ES+NF 0413=ES+TZ 0414=ES+CC 0415=ES+AF 0416=BH+DC 0501=ES+TZ 0502=ES+AF 0503=ES+RZ 0504=ES+HZ 0505=ES+HZ 0506=ES+AF 0507=ES+AF 0508=ES+MS 0509=ES+TZ 0510=ES+SC 0511=GP+AF 0512=WH+ES 0513=ES+TZ 0514=ES+CC 0515=ES+AF 0516=ES+AF 0601=ES+AF 0602=ES+DC 0603=CS+DC 0604=ES+HZ 0605=ES+DS 0606=PL+HZ 0607=ES+HZ 0608=ES+TZ 0609=ES+HZ 0610=GG+ES 0611=ES+HZ 0612=ES+HZ 0613=ES+OM 0614=NS+AF 0615=ES+AF 0616=ES+AF 0701=ES+NF 0702=ES+NF 0703=CS+DC 0704=WD+ES 0705=ES+DS 0706=ES+AF 0707=SN+SN 0708=ES+HZ 0709=ES+TZ 0710=WD+HZ 0711=ES+AF 0712=ES+HZ 0713=CS+ES 0714=ES+RZ 0715=ES+IS 0716=ES+AF 0801=ES+NF 0802=ES+SG 0803=ES+AF 0804=ES+AF 0805=ES+AF 0806=ES+AF 0807=ES+AF 0808=BH+NF 0809=ES+AZ 0810=ES+AF 0811=ES+HZ 0812=RP+HZ 0813=ES+HZ 0814=ES+AZ 0815=ES+MS 0816=ES+AF 0901=NO+ES 0902=NS+MM 0903=ES+AF 0904=ES+NE 0905=ES+NE 0906=ES+AF 0907=ES+MS 0908=ES+MS 0909=ES+AF 0910=ES+AF 0911=ES+AF 0912=ES+TZ 0913=ES+TZ 0914=ES+RZ 0915=RP+MS 0916=ES+HZ 1001=ES+AF 1002=VP+TZ 1003=ES+AF 1004=ES+NE 1005=ES+AF 1006=NS+AF 1008=WP+AF 1009=CO+AZ 1010=ES+NF 1011=ES+DC 1012=ES+GW 1013=CO+ES

-- S T A R F L E E T W A R L O R D --

1014=ES+SG 1015=ES+OM 1016=ES+HZ 1101=BH+CC 1102=CS+AF 1103=ES+WS 1104=MO+ES
1105=ES+AF 1106=ES+AF 1107=ES+MS 1108=ES+MS 1109=VP+DC 1110=ES+HZ 1111=ES+HZ
1112=SN+SN 1113=SN+SN 1114=ES+OM 1115=ES+OM 1116=ES+OM 1201=ES+CC 1202=ES+WS
1203=ES+DC 1204=PL+AF 1205=ES+AF 1206=ES+AF 1207=CS+MS 1208=ES+DC 1209=ES+AF
1210=CO+AF 1211=ES+DC 1212=SN+SN 1213=NO+OM 1214=ES+OM 1215=ES+OM 1216=ES+OM
1301=VP+ES 1302=GP+ES 1303=AC+DC 1304=ES+DC 1305=GP+AZ 1306=ES+AF 1307=ES+AF
1308=ES+DC 1309=ES+DC 1311=ES+HZ 1312=BH+HZ 1313=CS+OM 1314=ES+AF 1315=AC+AF
1316=WD+OM 1402=ES+AF 1403=ES+AF 1404=ES+AF 1405=ES+AF 1406=NS+HZ 1407=ES+AF
1408=VP+AF 1409=ES+AF 1410=ES+SG 1411=ES+AZ 1412=WD+AF 1413=ES+OM 1414=PG+DC
1415=ES+DC 1416=ES+HZ 1501=ES+OM 1502=ES+OM 1503=ES+AF 1504=ES+AF 1505=ES+AF
1506=ES+HZ 1507=BH+AF 1508=WD+AF 1509=ES+AF 1510=BH+ES 1511=ES+OM 1512=ES+OM
1513=ES+AF 1514=ES+AZ 1515=ES+NF 1516=ES+IS 1601=CO+HZ 1602=ES+HZ 1603=ES+HZ
1604=ES+HZ 1605=ES+AF 1607=ES+GW 1608=ES+AF 1609=RP+ES 1610=ES+DC 1611=ES+OM
1612=ES+OM 1613=VP+AZ 1614=ES+NF 1615=ES+NF 1616=ES+HZ. Welcome to the Graveyard of
Ships. You can check out any time you like, but you can never leave!

27-0811: Terrain: ES+DC.
34-0815: Terrain: ES+NF.

*** RANDOM EVENT ***

Your mother-in-law's brother's second cousin once removed has just been made vice president of
the Transwarp Facility of the Galactic Council! Since you once loaned him twenty credits, you
decide to call in a favor. You get a hold of him and he (reluctantly) promises to install a
transwarp drive on the next warship you buy, giving it a speed of 6! However, he warns you that
transwarp cannot be installed on WGs. Also, if you do not buy any ships next turn, this
one-time deal will be lost.

*** POST-TURN STATUS ***

You paid 77 for automatic Counter-Espionage.
You have the following resources as of the end of this turn:
4186 people, 3939 ores, 3299 dilithium, 3448 food -- total 3299 EPs.
This turn you generated a total of 927 economic points from prospecting.
You check your books and figure your income next turn as follows: 3771 PE, 3709 OR, 3284 DC,
and 3470 FP. This includes 7 sector bonuses and a ship support fee of 749 FP. The cost of
pre-purchased orders and Best Corps lists was included in this amount.
Additional unallocated items: 31 fighters, 6 PFs, 23 TBs, 241 HDs, 9 commandoes, 6 decoys.
Your primary races for this game are Klingon, Andromedan, and Frax.
You gained these legendary officer(s) this turn: Prime Team
You now have: 2 PT, 0 LC, 1 LW, 4 LE, 8 LN, 8 LD, 3 LS, 14 LM, 11 LA.
Your stock went up 114 points this turn to 885. Holy blue blazes!
The following ships have survived for 15 turns and had their crews and combat factors improved:
A-INT-1 "de Medici-1" (63-63-121-86), A-EXP-1 "Caesar Romero-1" (72-58-92-58), A-IMP-2
"Galtieri-2" (86-70-121-86), A-COQ-3 "Montefeltro-3" (52-52-92-58), A-INF-1 "Giovanni Sforza-1"
(52-74-121-86), A-MAM-1 "Evelio-1" (30-26-66-33), A-MIS-1 "Tortellini-1" (40-58-92-58)

*** CORPORATIONS YOU RAN INTO THIS TURN ***

Beermongers (568): This Corporation is controlled by the Star Fleet Warlord computer
Frax Experiment (995): This Corporation is controlled by the Star Fleet Warlord computer
Nasty Space Monsters (998): This Corporation is controlled by the Star Fleet Warlord computer
Peacemongers (847): This Corporation no longer seems to exist.
Guns 'R' Us (594): This Corporation is controlled by the Star Fleet Warlord computer
Intel (980): It looks like this Corporation has gone bankrupt.
Jack Jumpers (932): This Corporation is controlled by the Star Fleet Warlord computer
*Coal Burning Stoves (137): This Corporation is controlled by the Star Fleet Warlord computer
Note: Corps listed here because they ran into YOU between turns are noted with an asterisk (*)

*** ACCOUNTING INFORMATION ***

You currently have \$5 in your account. Your last 5 transactions were as follows:
Date and Time Description Amount/Balance
09/30/2008 19:53:38 Unseen Hand (419) in SFW game D24.....\$ -4 \$ 1
10/07/2008 22:14:10 Cash received.....\$ 16 \$ 17
10/07/2008 22:14:28 Drones R' Us (978) in SFW game D23.....\$ -4 \$ 13
10/13/2008 22:01:40 Unseen Hand (419) in SFW game D24.....\$ -4 \$ 9
10/21/2008 17:25:25 Drones R' Us (978) in SFW game D23.....\$ -4 \$ 5

*** AUTOMATIC SCANNING REPORTS ***

Your Battle Station at 14-0909 (Zhodani) made a ship scan of sector 14. Foreign ships (and
their quantity) were scanned in these hexes: None.
Your Battle Station at 15-0608 made a ship scan of sector 15. Foreign ships (and their
quantity) were scanned in these hexes: None.
Your Starbase at 16-1213 (Hydraxa) made a ship scan of sector 16. Foreign ships (and their
quantity) were scanned in these hexes: 0107=2 0112=1 0113=1 0214=1 0216=1 0310=1 0415=2 0510=1
1105=1 1203=1 1207=1 1313=1 1515=1.

-- S T A R F L E E T W A R L O R D --

Your Battle Station at 17-0214 (Talmaf) made a ship scan of sector 17. Foreign ships (and their quantity) were scanned in these hexes: None.
Your Starbase at 20-1607 (Ardony) made a ship scan of sector 20. Foreign ships (and their quantity) were scanned in these hexes: 1314=1 1415=1.
Your Home Office's Starbase at 25-0711 (Bellatrix) made a ship scan of sector 25. Foreign ships (and their quantity) were scanned in these hexes: None.
Your Starbase at 26-0806 made a ship scan of sector 26. Foreign ships (and their quantity) were scanned in these hexes: None.
Your Starbase at 27-0805 made a ship scan of sector 27. Foreign ships (and their quantity) were scanned in these hexes: None.
Your Starbase at 35-1609 made a ship scan of sector 35. Foreign ships (and their quantity) were scanned in these hexes: None.
Your Starbase at 10-0209 (Kurhah) made a ship scan of sector 10. Foreign ships (and their quantity) were scanned in these hexes: 0513=1 0514=1 1015=1 1016=1 1216=1 1514=1 1602=1 1608=1.

Your Q-CLJK-1 "Normal-1" made a scan of nearby hexes. 16-0711 is empty; 16-0811 is empty; 16-0812 ES+AF; 16-0713 ES+AF; 16-0612 is empty; 16-0611 is empty.
Your A-IMP-1 "Galtieri-1" made a scan of nearby hexes. 20-1612 is empty; 30-0113 is empty; 30-0114 is empty; 20-1614 is empty; 20-1514 is empty; 20-1513 is empty.
Your X-DWD-4 "Floppy Drive-4" made a scan of nearby hexes. 24-0701 is empty; 24-0801 is empty; 24-0802 is empty; 24-0703 is empty; 24-0602 is empty; 24-0601 is empty.
Your C-MBB-1 "Bellephron" made a scan of nearby hexes. 10-0707 is empty; 10-0807 is empty; 10-0808 ES+CC; 10-0709 is empty; 10-0608 is empty; 10-0607 is empty.

*** FREE ADVERTISEMENTS FROM THE GALACTIC COUNCIL SHIPYARDS ***

K-D7W: Attack 59, Defense 50, Shields 31; current EPs 133; available Y175.
X-DWV: Attack 19, Defense 25, Shields 20; current EPs 66; available Y167.
K-F5W: Attack 36, Defense 28, Shields 24; current EPs 87; available Y176.
K-DX: Attack 78, Defense 64, Shields 48; current EPs 279; available Y181.
K-G2: Attack 14, Defense 14, Shields 10; current EPs 36; available Y127.
A-TER: Attack 24, Defense 16, Shields 52; current EPs 103; available Y184.
X-BB: Attack 132, Defense 132, Shields 64; current EPs 386; available Y184.
K-D7M: Attack 40, Defense 40, Shields 40; current EPs 100; available Y168.

*** TOP 20 CORPORATION STOCKS ***

# 1: 909 Mighty Mites (441)	#11: 330 Orion Scum (997)
# 2: 902 Children of Soong (158)	#12: 324 Pus Sucking Parasite (975)
# 3: 885 Drones R' Us (978)	#13: 315 Andromedan Invaders (996)
# 4: 815 Nasty Space Monsters (998)	#14: 273 Soviet Airspace (469)
# 5: 617 Oryockbo Enterprises (448)	#15: 269 BooYaa Boyz (190)
# 6: 548 Shockey's World (809)	#16: 244 Smelly Armpits (561)
# 7: 527 Afro-nauts (439)	#17: 236 Coal Burning Stoves (137)
# 8: 360 Frax Experiment (995)	#18: 230 Jack Jumpers (932)
# 9: 354 Star Raiders (652)	#19: 230 Bowling Addicts (421)
#10: 346 Jindarian Nomads (994)	#20: 226 Tri-Bermuda Shipping (505)

The Oryockbo Enterprises (448) Corporation had the highest stock percent increase last turn (12%, or +68). The event won 250 EPs.
The ship purchased most last turn was the A-MAM (3 were bought in all).
The event chosen most last turn was event number 231 (picked 2 times).

*** HIGHEST INCOME ***

Mighty Mites (441)
Children of Soong (158)
Drones R' Us (978)
Shockey's World (809)
Oryockbo Enterprises (448)

*** MOST POWERFUL ***

Shockey's World (809)
Children of Soong (158)
Mighty Mites (441)
Drones R' Us (978)
Afro-nauts (439)

*** MOST SHIPS ***

Children of Soong (158)
Drones R' Us (978)
Shockey's World (809)
Afro-nauts (439)
Mighty Mites (441)

*** MOST FORTIFIED ***

Drones R' Us (978)
Mighty Mites (441)
Shockey's World (809)
Jack Jumpers (932)
Afro-nauts (439)

*** BEST BARGAINS ***

R-HS	R-SNS
R-WB	H-GEN
D-POL	H-HN
R-K4R	Z-POL
T-CMC	Z-FF

*** MOST PROSPECTABLE ***

Sector # GS	Sector # 11
Sector # 24	Sector # 20
Sector # 75	Sector # 56
Sector # 32	Sector # 52
Sector # 42	Sector # 06

*** MOST SITES ***

Mighty Mites (441)
Drones R' Us (978)
Children of Soong (158)
Shockey's World (809)
Oryockbo Enterprises (448)

*** MOST BASES ***

Drones R' Us (978)
Mighty Mites (441)
Oryockbo Enterprises (448)
Afro-nauts (439)
Shockey's World (809)

*** BEST CREWS ***

Drones R' Us (978)
Battan Gang (341)
Shockey's World (809)
Children of Soong (158)
Mighty Mites (441)

*** LEAST VISIBLE ***

Mighty Mites (441)
Pus Sucking Parasite (975)
Oryockbo Enterprises (448)

*** BUSIEST SECTOR ***

Sector # 03	Sector # 21
Sector # 22	Sector # 37
Sector # 61	Sector # 75

*** MOST DEFENSIVE ***

Shockey's World (809)
Children of Soong (158)
Drones R' Us (978)

-- S T A R F L E E T W A R L O R D --

Shockey's World (809) Sector # 47 Sector # 10 Mighty Mites (441)
Science Fantasists (288) Sector # 16 Sector # 31 Afro-nauts (439)

Your Corporation is #3 in Income, #4 in Power, #2 in Ships, and #1 in Fortifications.
Your ally's Corp is #5 in Income, #7 in Power, #6 in Ships, and #6 in Fortifications.
Your enemy's Corp is #4 in Income, #1 in Power, #3 in Ships, and #3 in Fortifications.

*** Stock Exchange News *** Trading was heavy this week in response to word that the Corporations battling for control of Quadrant D23 of the Greater Magellanic Cloud were nearing the end of their conflict. The Council published the following statistics for the leading Corps: Mighty Mites (441) [85 sites]. The information shown is as of the start of Y192, and may not reflect recent actions which have not yet been reported to the Council. Stay tuned for further announcements.

*** HEARD IN SUB-SPACE ***

The defenses at the site in 16-0806 were so weak that Nasty Space Monsters (998) had no problem taking it away from the Drones R' Us (978). The officer in charge of the attacking force (M-GER "Gerrymander") even had time to throw a party afterwards.

It was hard to believe, but the Nasty Space Monsters (998) Corp actually attacked Oryockbo Enterprises (448) in hex 13-0912 early this morning. Amazingly enough, they threw 150 attack points (M-SD "Soul Devourer") at a 22-point fleet (A-COU "Parmesan-1") and blew them out of space. What next?

The personnel aboard the Nasty Space Monsters (998) fleet (M-GER "Gerrymander") thought they had a real battle on their hands in 16-0311, but as they flew in to attack, they were pleasantly surprised to find that all the blips on their screen were just shuttles on a training mission. Needless to say, Drones R' Us (978) quickly lost control of the site.

Boredom quickly settled in as the Nasty Space Monsters (998) Corp easily overran and captured the site in 20-1314 from the ill-prepared Drones R' Us (978) defenders using this fleet: M-SD "Soul Devourer". This was so easy several gunners were actually caught sleeping at their posts.

It was a good, 1-round fight, but the Jack Jumpers (932) Corporation eventually gave up the ghost over in hex 24-0914. The attacking Frax Experiment (995) fleet (X-DN "Dying Pig") had 101 AF points, so it was rather apparent from the start that they would win compared to the 31 DF of the defenders (X-DWD "Floppy Drive-1").

A force of Coal Burning Stoves (137) ships met a fleet owned by the Drones R' Us (978) Corporation in hex 34-0816 consisting of these ships: F-POL "Masterson-1". The attacking forces included these ships: T-CA "Sodium". The attackers had a total attack strength of 54 versus 39 points of defenses. Fortunately for them, the Coal Burning Stoves (137) fleet was equal to the task and they completely wiped out all the defenders.

The Guns 'R' Us (594) Corp thought they were in for smooth sailing today as they attacked the Nasty Space Monsters (998) in hex 16-0112. To their great surprise the defenders had more than they expected, M-GER "Gerrymander". Naturally D-CWS "Tire Marks" was not enough to deal with this (only 41 attack points to 60 defending) so the attackers threw their ships into reverse and left.

A fleet owned by the Jack Jumpers (932) Corporation (K-F5C "Audacity-3") rolled into hex 13-0510 today and could only laugh at the ease at which they captured this undefended site. It was so easy to take over, in fact, that they didn't even know who was defending it until they checked a captured ground shuttle and found it was manufactured by the Oryockbo Enterprises (448).

GC> Public Announcement: The destination point of the Stargate in hex 21-1411 has been changed.

Dateline: Hex 37-1306. Afro-nauts (439) Corporation routs Orion Scum (997) fleet in daring space battle. Attackers, W-LDD "Immovable Object-8", had 105 strength. Defenders, O-FCR "Phosphorous", 17 points, were destroyed. Stay tuned to this channel for further developments.

The Corporation News Network (CNN) had a real scoop this morning as they had a first-hand view of the 6 rounds of carnage in 37-0402. The Afro-nauts (439) Corp dished out more than they took, wiping out a doomed 22-point fleet of Rome Inc (186) ships (H-SR "Explorator-03"). The attackers had 22 points (K-D7 (M) "Antagonist-3"), which was more than enough to ensure victory.

A cowardly band of Oryockbo Enterprises (448) Corporation explorers accidentally bumped into Frax Experiment (995) ships in hex 13-1504 today. Because they only had a 9 attack strength compared to a 82 defense strength of the ships in the hex, the attackers retreated with their tails between their legs. (Oryockbo Enterprises (448) had these ships: W-AMS (H) "Christine-1". Frax Experiment (995) had these: X-CC "Exploitation".)

Commander, Star Raiders (652) forces: I hope you didn't think we were going to take the site in 07-0606 with what you ordered in! Our 41-point fleet (H-LN "Hypothesis-2") had no chance

-- S T A R F L E E T W A R L O R D --

against the Mighty Mites (441) Corp's 114 DF of defenses (A Battle Station, R-KRG "Patrician-1"), so we left before getting blown away.

The defenses at the site in 03-0712 were so weak that Shockey's World (809) had no problem taking it away from the Oryockbo Enterprises (448). The officer in charge of the attacking force (O-LR "Ace of Clubs-1") even had time to throw a party afterwards.

Cool! Taking control of 03-0904 was a breeze, since Oryockbo Enterprises (448) had nothing there to defend it. Our ships (L-FCR "Wind Rider-1") snagged the site with no losses. Chalk up another easy victory for Shockey's World (809)!